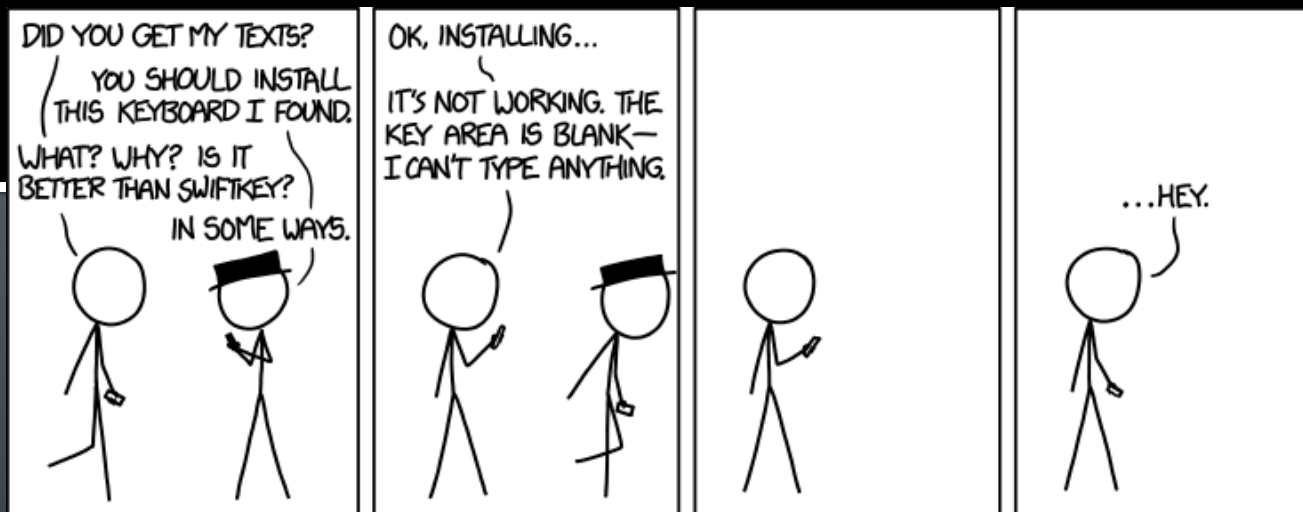


Prototyping Input Methods on Touch Devices:  
Our experience and examples

# IUC<sub>38</sub>: Touch the Future



# Introduction

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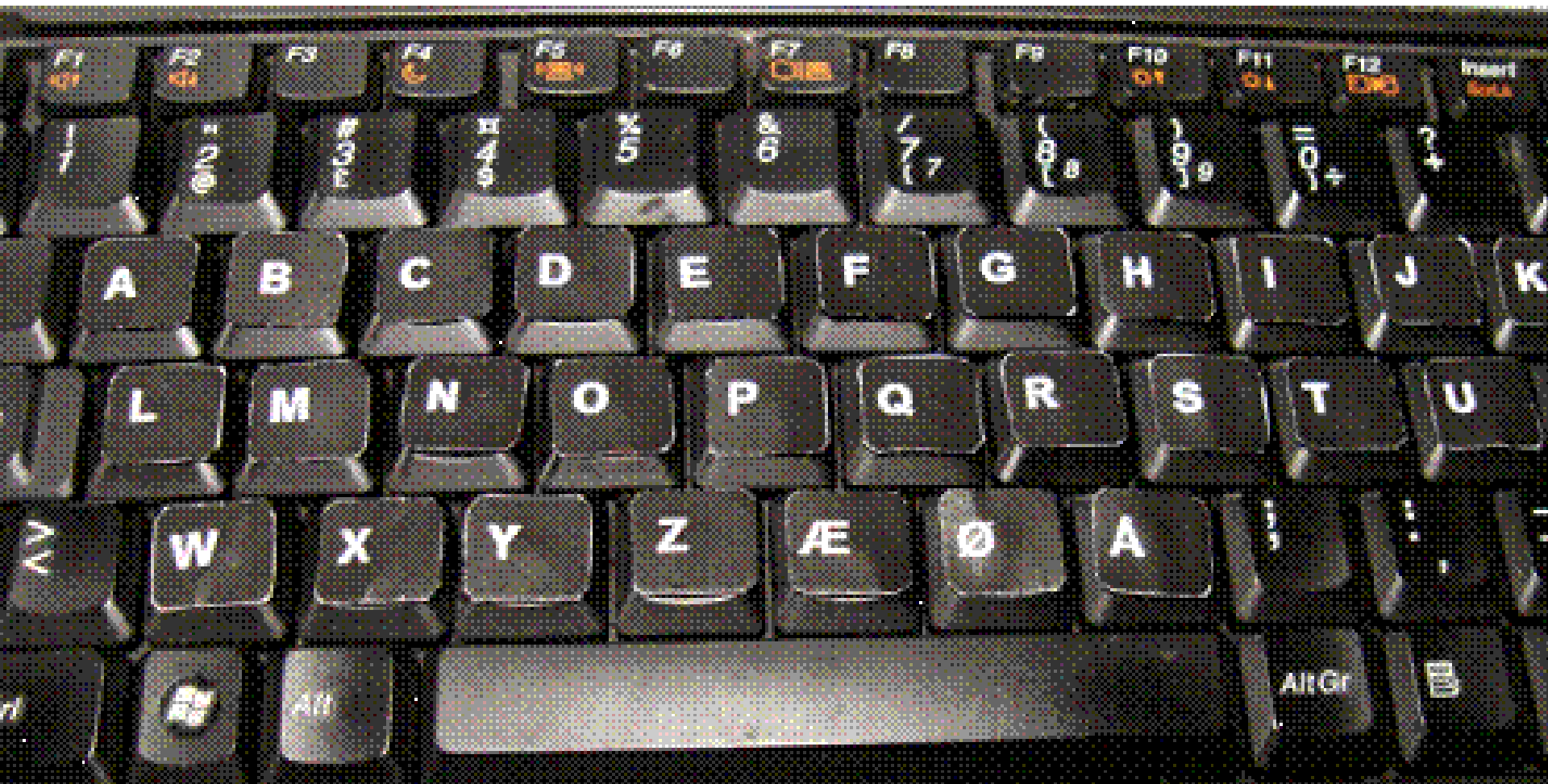
- Escaping our past
- Emerging markets and languages
- The DISCUS principles
- Keyboard prototypes

# Escaping our past

- Is it possible to escape the legacy of teletype machines, typewriters, and keyboards?
- English:
  - Devices regularly released with non-QWERTY
  - A-Z, Dvorak, and esoteric layouts
  - T9 initially successful on tiny devices
  - But: market leaders now all use QWERTY



It's a German QWERTZ – the grand daddy



It's not QWERTY. But is it usable?

<http://www.iu.hio.no/~frodes/unitech10/o22-Sandnes/index.html>



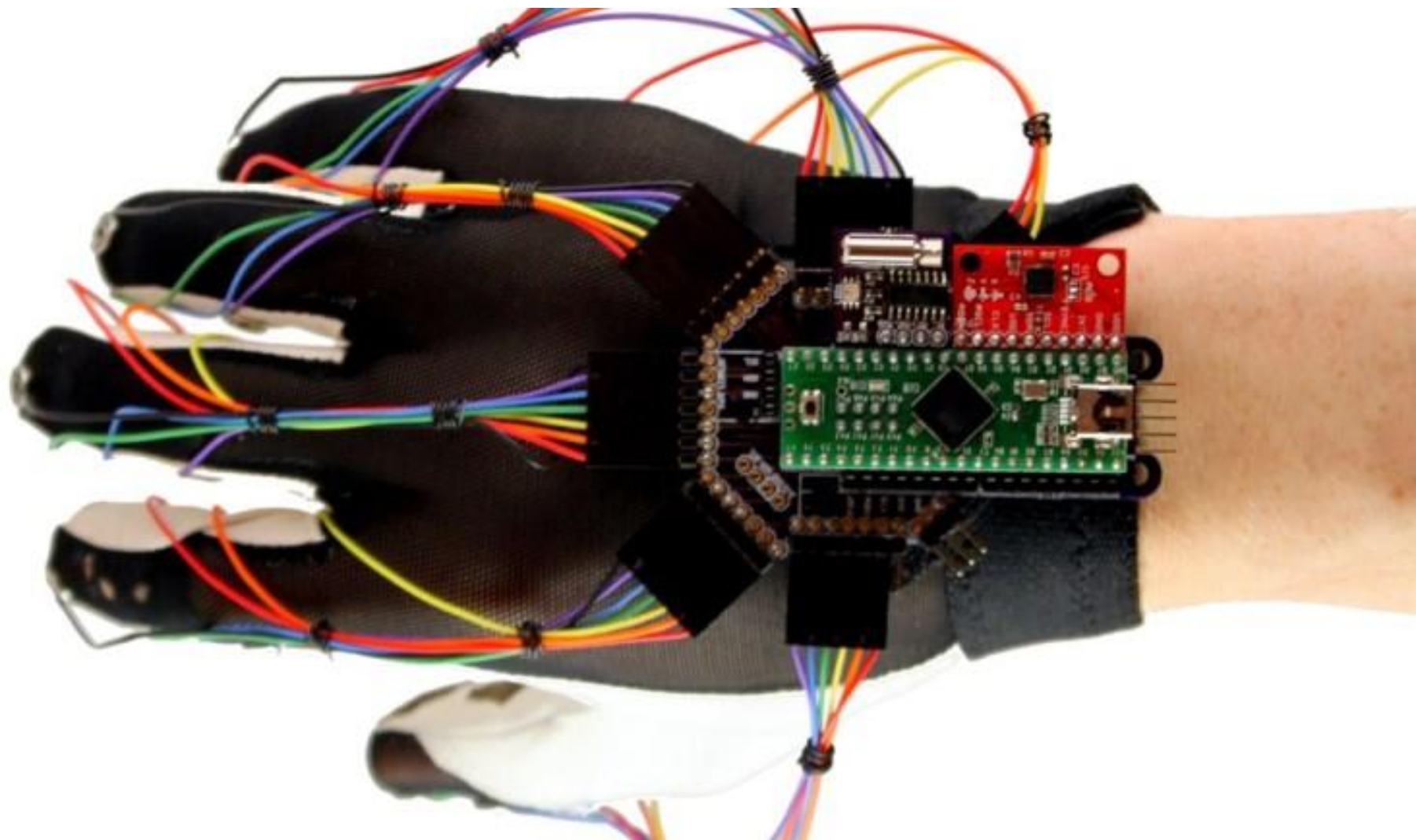
© 1978  
**Speak  
& Spell™**

TEXAS INSTRUMENTS

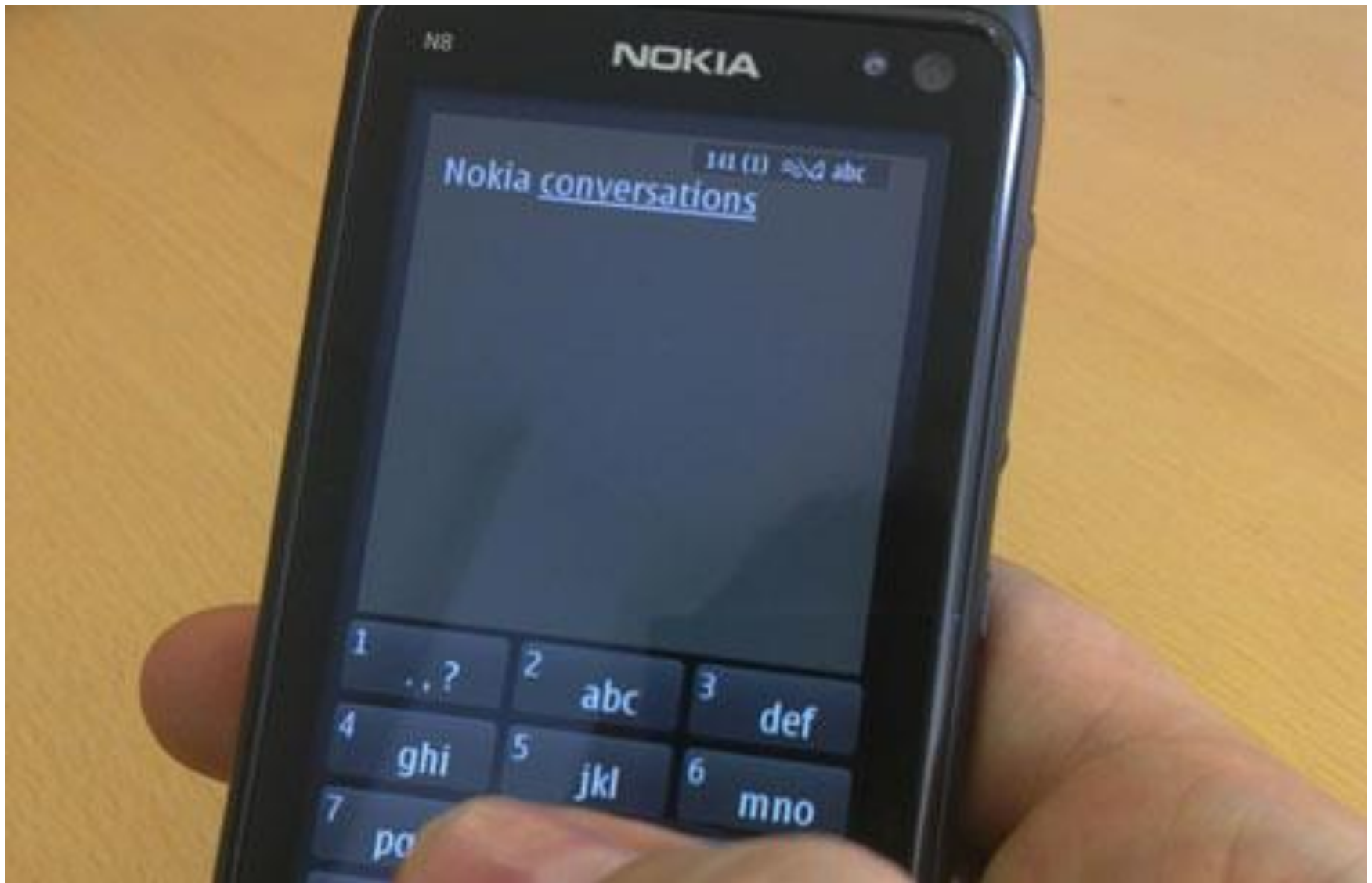


As used by NSA – special Secret Code button





No idea.



T9 ... not QWERTY ... significant success <http://conversations.nokia.com/2011/09/06/the-input-debate-why-im-true-to-t9-on-my-nokia-n8/>







QWERTY with one less row. Clever.

<http://www.blogcdn.com/www.engadget.com/media/2010/05/lgfathom111.jpg>



It looks weird, but it's still QWERTY!

<http://www.6byg.net/brain-coordination-using-dvorak-and-qwerty-keyboards/>





It looks weird, but it's still QWERT!

<http://c2.com/cgi/wiki?HalfQwerty>



It looks weird, but it's still QWERTY... um... GT?





Touch innovation – literally around the edges!

<http://www.hardwarezone.com.sg/feature-hands-apple-iphone-6-6-plus-pictures-and-videos/when-it-coming-and-how-much-plus-more-photos>

# Do we want to escape our past?

- What do those images tell us?
- There are benefits to the status quo
  - Less for users to learn
  - Familiarity with input method reduces 'strangeness barrier'
  - Reduced technical support for input method
  - Faster to market

# Emerging markets & languages

- Do they have an input method history?
- Major changes are possible
  - Japan moved to Romaji
  - China moved to Pinyin
- Can we do better than English?
- How can we optimise layout for acceptance?

# The DISCUS Principles

- Discoverability
- Intuition
- Simplicity
- Consistency
- Usability
- Standards

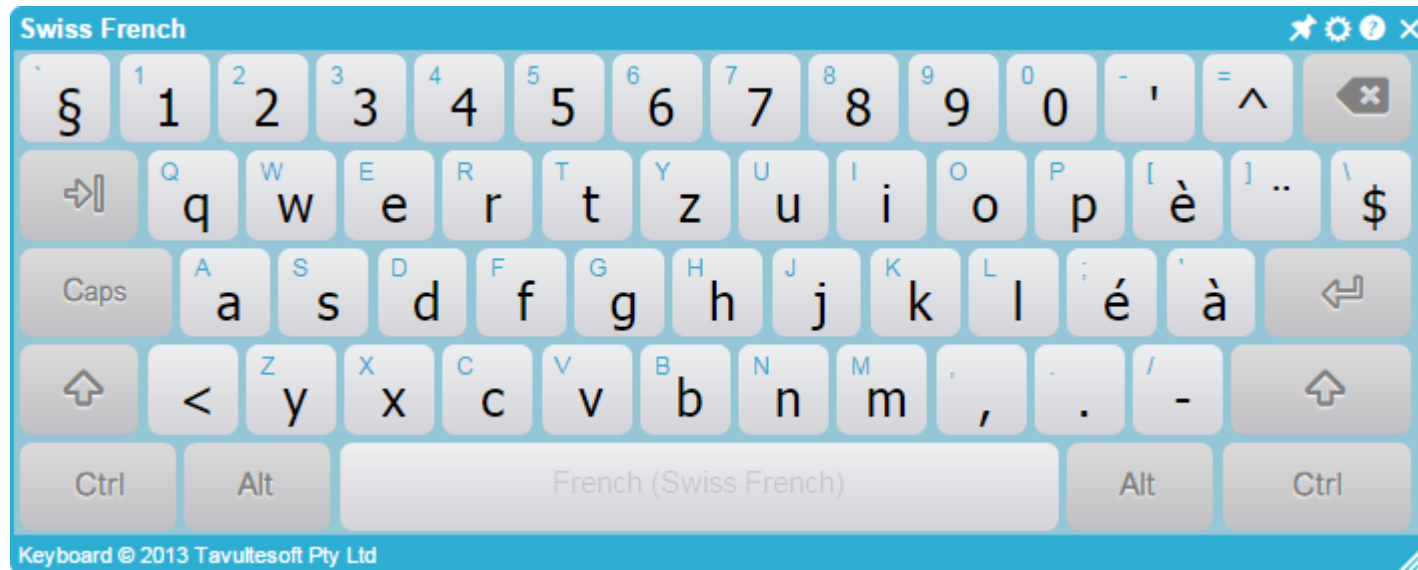
# DISCUS – Discoverability

- Make it easy to find all letters
  - Even rare ones
- Reduce experimentation
  - Experimentation typical user experience today
  - Most English users never try typing accents
- Keyboards for languages with more characters than keys *are rarely obvious to a first time user*



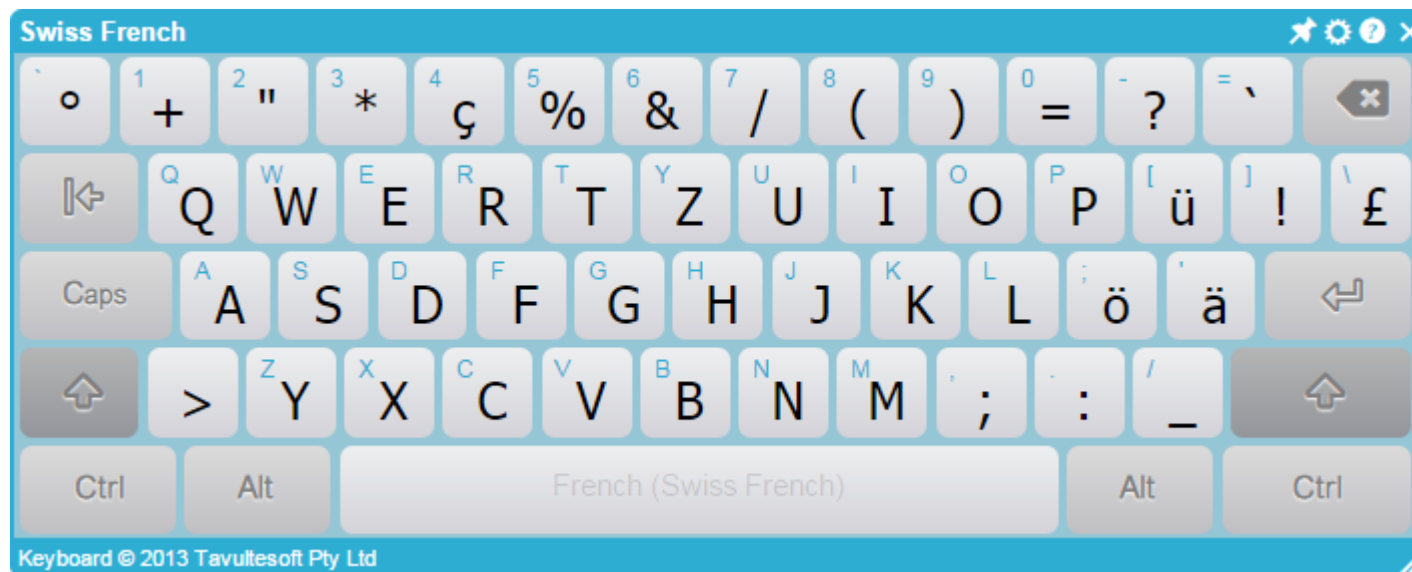
# DISCUS – Discoverability – Example

- Can you type É on Swiss-French keyboard?



# DISCUS – Discoverability – Example

- Can you type É on Swiss-French keyboard?
- No, [Shift] + [é] won't work



- You have to type [Caps Lock], [é]


# DISCUS – Intuition

- When iPhone was released, it felt 'magic' and 'intuitive' compared to other devices at the time
- Hard to quantify; you know it when you have it
- Examples:
  - Holding a key to show related characters
  - Double-tap shift key to engage Caps Lock
  - Sliding from shift key to letter key for upper case
  - Double-space signifies end of sentence and inserts a full stop automatically

# DISCUS – Simplicity

- Temptation to include lots of extra characters
  - Inverse pressure to Discoverability
- Divorce encoding and input
  - ZWJ, ZWNJ, LRE and more! Great for geeks!
  - Composed, decomposed and other rotten characters
  - Input order vs encoding order

# DISCUS – Simplicity

- Six characters on each key? Wonderful!
  - But too noisy for most users
- A keyboard doesn't need to do everything
  - We have a  key to switch keyboards
  - One keyboard per language
  - Specialized keyboards for specialized uses



# DISCUS – Consistency

- How closely does your input method correspond to:
  - Orthographic conventions?
  - Phonetic – spoken word?
- Writing systems are typically neither consistent nor terribly logical
  - Yet scripts – even English – do have some internal consistency
  - Do you understand the script?

# DISCUS – Consistency

- Understanding the structure of the script **key** to a good consistent design
  - Linguistic analysis
- Well-researched layouts are more successful
  - Many users will not have the level of understanding of the script required to design a good keyboard layout
  - However, they will intuitively feel that the keyboard works better for them

# DISCUS – Consistency

- Questions to consider:
  - Is alphabetic order sensible?
  - Or group by sound?
  - Which letters are rare (frequency analysis)?
  - Common sequences & pairs?
- Frequency Analysis (Dvorak, Colemak?)
  - Small touch devices reduce benefit

# DISCUS – Usability

- Keyboard design may look amazing on paper
- Great concepts often feel awkward in practice
- Test is only way to be sure
  - Experienced users ... and novice users
  - Native speakers ... and foreigners

# DISCUS – Usability

- Usability Rules of Thumb
  - Minimize animation and visual effects
  - Number of rows: 4 – 5 (phone – tablet)
  - Number of keys per row: 10 – 13
  - Control keys: don't move or resize across layers
  - Layer keys: toggle back to previous layer



# DISCUS – Standards

- Unicode
- Legislated and societal requirements:
  - Accessibility laws
  - Mandated characters (e.g. currency symbols)
  - Consistency with existing layouts (e.g. INSCRIPT)
- Consider cross-device experience

# Prototype Layouts

- Conceptual Layouts
- Ignore *Standards* in experiments: DISCUS
- Lao Syllabic
- Thai Satellite
- Amharic Fidelity

# Lao Consonants

- Modern Lao is very regular and allows optimised input with knowledge of allowable combinations.
- 27 consonants (1 rare)

ກ ຂ ຄ ໆ ຈ ຊ ຍ ດ ຕ ຖ  
ທ ນ ບ ປ ຜ ພ ມ ພ ມ ຍ  
ຮ ວ ວ ສ ຫ ອ ຮ

# Lao Vowels

- 19 vowel symbols

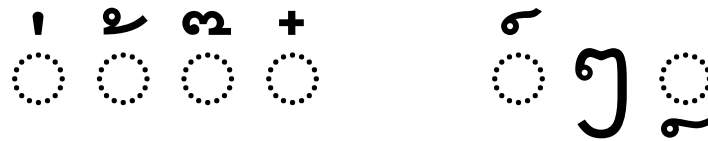
⊘ ̄ ˊ ̇ ̈ ̉ ̊ ̋ ̌ ̍ ̎ ̏ ̐ ̑ ̒ ̓ ̔ ̕ ̖ ̗ ̘ ̙ ̚ ̛

⊙ and ⊚ are consonant and vowel

- Vowel symbols combined to form 39 vowels. 25 open syllable vowels.

# Lao Tones and Marks

- 4 tone marks – 6 spoken tones
- A few other marks.

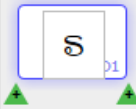


- A Consonant-Vowel-Consonant-Tone syllable-based input method is achievable.

Template... Import from On Screen Platform: tablet Add Del Layer: default Add Del Edit Presentation: iPad (landscape)

- Details
- Layout
- Touch Layout
- Build

Key Type: Default Shift: (layer default) Code: T\_HOHEUAN Padding Left: Width: Next Layer: (none) Remove touch+hold popup



Key Type: Default Shift: (layer default) Code: T\_RO1 Next Layer: (none)

Design Code

ၵ	ຂ	ຄ	ງ	ຈ	ຊ	ຍ	ດ	ຕ	ຖ	11 keys 1010 key width 55 padding 1065 total
T_KOKAI	T_KHOKHAI	T_KHOKHWAI	T_NGONGUA	T_JOJOK	T_SOSANG	T_NYONYING	T_DODEK	T_TOTA	T_THO1	
	ທ	ນ	ບ	ປ	ຜ	ຝ	ພ	ຟ	☒	10 keys 1050 key width 50 padding 1100 total
T_new_59	T_THOTAHAN	T_NONOK	T_BO1	T_PORA	T_PHO1	T_FO1	T_PHO2	T_FOFA	K_BKSP	
ມ	ຢ	ລ	ວ	ສ	ຫ	ອ	ຮ		☒	10 keys 1050 key width 50 padding 1100 total
T_MO1	T_YO1	T_LOLOT	T_WO1	T_SO1	T_HO1	T_OO1	T_HOHEUAN	T_new_6199	K_ENTER	
ໂຮງ	🌐						📶		🔊	5 keys 1075 key width 25 padding 1100 total
T_FINALS	K_LOPT						K_SPACE	K_ROPT	K_TAB	

⌘	⌘	⌘	⌘	⌘	⌘	⌘	⌘	⌘	⌘	11 keys 1018 key width 82 padding 1100 total
T_A	T_E	T_EA	T_I	T_UE	T_U	T_O	T_O1	T_OE	T_AM	
⌘	⌘	⌘	⌘	⌘	⌘	⌘	⌘	⌘	☒	10 keys 1030 key width 70 padding 1100 total
T_AA	T_EE	T_AE	T_II	T_EU	T_UU	T_OO	T_OH	T_ER	K_BKSP	
Initials	⌘	⌘	⌘	⌘	⌘	⌘	⌘	⌘	☒	10 keys 1050 key width 50 padding 1100 total
T_INITIAL	T_UA	T_EUA	T_IA	T_AO	T_AY	T_AI	T_new_4100		K_ENTER	
Finals	🌐	Tones					📶		🔊	6 keys 1070 key width 30 padding 1100 total
T_FINALS	K_LOPT	T_TONE					K_SPACE	K_ROPT	K_TAB	

	ၵ	ງ	ຍ	ດ	ນ	ບ	ມ	ວ		10 keys 1005 key width 95 padding 1100 total
T_new_696	T_KOKAI	T_NGONGUA	T_NYONYING	T_DODEK	T_NONOK	T_BO1	T_MO1	T_WO1	T_new_756	
		⌘	⌘	⌘	⌘	⌘		☒		10 keys 1030 key width 70 padding 1100 total
T_new_702	T_new_703	T_new_704	T_MAIK	T_MAITO	T_MAITI	T_MAIJATAWA	T_new_710	T_new_4994	K_BKSP	
Initials									☒	10 keys 1050 key width 50 padding

										10 keys 1000 key width 50 padding 1050 total
T_new_5523	T_new_5524	T_new_5525	T_new_5526	T_new_5527	T_new_5528	T_new_5529	T_new_5530	T_new_5531	T_new_5532	
			⌘	⌘	⌘	⌘		☒		10 keys 1030 key width 70 padding 1100 total
T_new_5538	T_new_5539	T_new_5540	T_MAIK	T_MAITO	T_MAITI	T_MAIJATAWA	T_new_5545	T_new_5546	K_BKSP	
Initials									☒	10 keys 1050 key width 50 padding 1100 total
T_INITIAL	T_new_5551	T_new_5552	T_new_5553	T_new_5554	T_new_5555	T_new_5556	T_new_5557	ew_7936	K_ENTER	
Finals	🌐	Tones					📶		🔊	6 keys 1070 key width 30 padding 1100 total
T_FINALS	K_LOPT	T_TONE					K_SPACE	K_ROPT	K_TAB	

# Lao Syllabic – Live Demo

- Live demo (Chrome)
  - ສະບາຍດີ - hello
    - ເມືອງ - city



# Lao Syllabic – Challenges

- Extra keystroke to finish most syllables
  - This does not meet our *Intuition* bar
  - Spacebar mitigation: returns to consonant layer
    - Does not insert a space unless pressed a second time
- Support for irregular combinations
  - Loan words, archaic words, expat Lao
  - Switch layers manually

# Thai Satellite – Thai

- Thai closely related to Lao
  - Fewer orthographic reform cycles
- 44 consonants
- Over 50 vowels
- Complex spelling
- Slightly different approach required

# Thai – Standard vs 'Satellite'



- Standard:
  - Typewriter
  - Small keys
  - 5 rows
- Prototype
  - Common consonants
  - Larger keys
  - 4 rows



# Thai Satellite – Approach

- Constructing a syllable around the base letter.
  - Neither orthographic nor phonetic, but a comfortable compromise.
- Keyboard dynamically reorders backing store as it constructs the syllable
- Hides rare consonants under related base consonant
- Similar approach in Apple's Kana keyboard.

# Thai Satellite – Live Demo

- Live demo

- แม่น้ำ – river
- นี้ vs นี่ – this vs now.
- เมือง – city

# Thai Satellite – Advantages

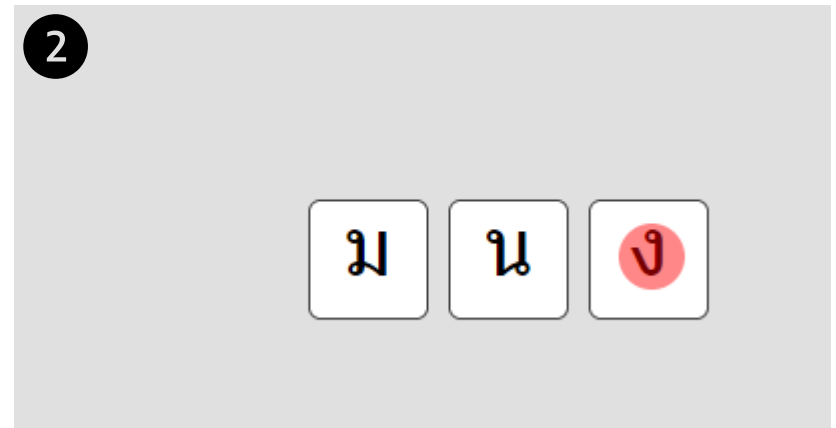
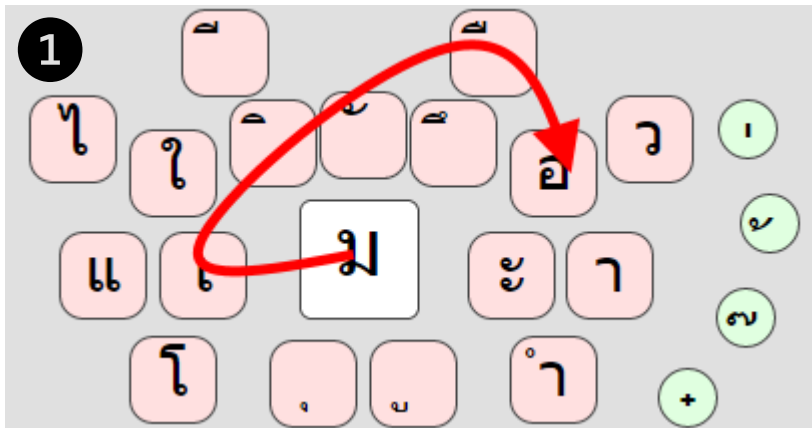
- Syllable order more natural
  - Consonant first, then vowel, tone in single gesture
  - Final consonant a second gesture
- User does not have to think about backing store order but rather the word
- Efficient
  - 1 gesture for open syllables
  - 2 gestures for closed syllables

# Thai Satellite – Challenges

- Difficulty showing vowel popup around keys on edges of screen
  - Only an issue on phone-size devices
- Support consonant clusters with surrounding vowels
- A few vowels not yet included, e.g. ะ
- Presentation and style

# Thai Satellite – More Possibilities









- Smooth Gestures, e.g. เมือง = curl gesture + tap
  - Gesture should not need pauses
  - Requires heuristic elimination of invalid combinations





# Amharic Fidelity

- Amharic is an abugida
  - Each *fidel* represents a consonant + vowel sound
  - 34 consonants, 7-12 forms = 276 fidel
  - V, VC, VCC, CV, CVC, CVCC syllable forms
    - V – vowel; C – consonant
- Example: [d] consonant + vowels

d								
[d]	de	du	di	da	de	d(ə)	do	d <sup>w</sup> a



# Amharic Fidelity – Touch Design

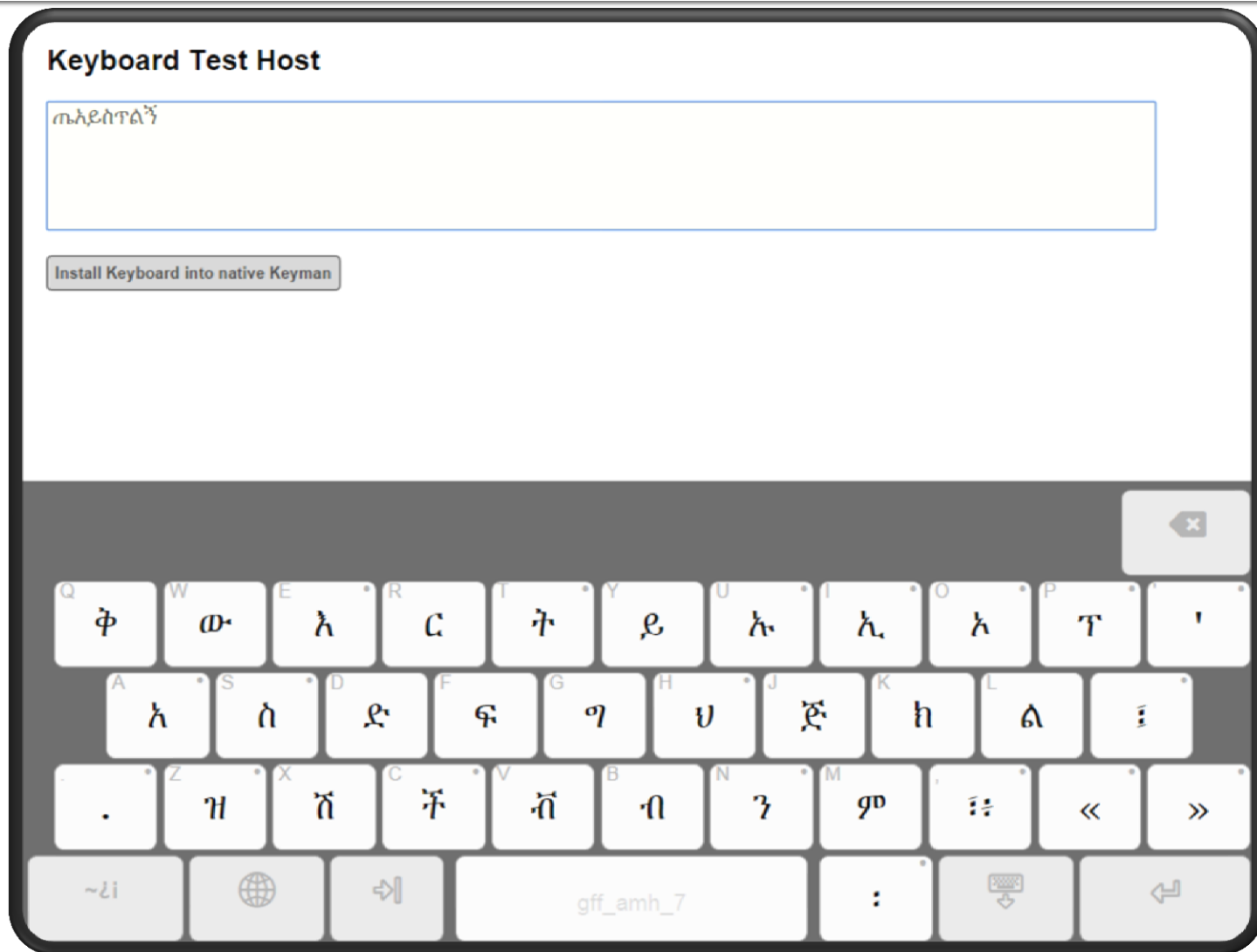
- Could use gestures, but tried something different
- Multi-tap instead of slide gestures
- Uses 5 rows
  - Row 1: blank space
  - Rows 2-4: initial consonants.
  - Row 5: space + controls.



# Amharic Fidelity – Touch Design

- Isolate or final form fidel keys on base layer
- Each isolate fidel key triggers display of alternate forms across top row.
- Only 26 of 34 base fidel shown.
  - Related consonants are under slide menu.

# Amharic Fidelity – Base Layer



# Amharic Fidelity – [d] layer

Keyboard Test Host

ጠላይስጥልኝ ድ

Install Keyboard into native Keyman

Other forms



# Amharic Fidelity – Advantages

- Discoverable
  - Users often find it hard to locate some forms on desktop; this should not happen here
- Intuitive
  - Syllable combinations natural to enter
  - Never forced to switch layers manually
- Consistent
  - Exploits language structure for efficient input

# Amharic Fidelity – Further Work

- Base layer could be better organised?
  - Still based roughly on QWERTY
- Gestures may be even more efficient for selecting other forms



# DISCUSsion

- Communicate
  - Marc Durdin
  - Twitter [@MarcDurdin](https://twitter.com/MarcDurdin) or [@keyman](https://twitter.com/keyman)
  - Web <http://keyman.com>
  - Email [marc@keyman.com](mailto:marc@keyman.com)